
RADF GRANTS

The Regional Arts Development Fund is a partnership between the Queensland Government and Sunshine Coast Council to support local arts and culture in regional Queensland.



Queensland
Government

Image : Ben Tupas, Flooded Mall Pieta, Photo Alison Mooney



PURPOSE

RADF Grants support arts and culture-based projects and activities that align with the Sunshine Coast Creative Arts Plan 2023 – 2038, its vision, values, and goals.

The program supports the Sunshine Coast creative community to develop and deliver quality contemporary arts projects, develop skills and capacity, and grow audiences and engagement, contributing to the region's cultural vitality.

ARTS PROJECTS, CAPACITY DEVELOPMENT & AUDIENCES

GRANT CATEGORIES

Arts Projects - Major Projects - Funding up to \$15,000

Arts Projects - Small Grants - Funding up to \$3000

Artist Development - Mentorship - Funding up to \$5000

Artist Development - Professional Development - Funding up \$1500

ARTS PROJECTS

Major Projects up to \$15,000 – Two rounds per year.
One-off or multiple stages of a project for example concept development,
project development or presentation.

Small Grants up to \$3,000 – Open year round or until budget is expended.
Smaller projects and activities outside of major round.

ARTIST DEVELOPMENT

Mentorship up to \$5000 – Two rounds per year.
To engage in significant and structured developmental activities with
a suitable mentor – an individual with extensive knowledge,
experience and networks.

Professional Development up to \$1500 – Open year round or until
budget is expended.
Available for up to 50% of the cost to attend or present at significant
industry conferences, workshops and events.

ELIGIBILITY

Who can apply for funding?

Who cannot apply?

Projects not eligible for funding

Please read ‘Guidelines’ and ‘Information for Applicants’

Rae Bassett
Lynne Bradley
Mary Eggleston
Gareth Hart
Ketakii Jewson-Brown
Odessa Mahony-de Vries
Ant Mckenna
Alison Mooney
Courtney Scheu
Karina Sharpe
Nathan Sibthorpe
Nicole Voevodin-Cash
Megan Williams
Sasha Parlett

A S S E S S M E N T P R O C E S S

Council officers will review all applications for eligibility.

Each eligible application will be evaluated, and peer-assessed by the
RADF Assessment Panel of external sector experts,
against the assessment criteria.

Panel recommendations will be approved by the authorised Council
delegate.

ASSESSMENT CRITERIA

Applications are assessed considering the following:

Alignment with the Sunshine Coast Creative Arts Plan 2023-2038

Assessment criteria; MERIT, VIABILITY, REACH, BENEFIT

Diversity of art forms, communities and outcomes supported

Provide appropriate evidence and relevant support material.

SUNSHINE COAST CREATIVE ARTS PLAN

"The Sunshine Coast is alive with arts, culture and creativity"

Empower First Nations

Build capacity

Strengthen engagement

Boost infrastructure

Cultivate identity

2023-2038

ASSESSMENT CRITERIA

Arts Projects

- Concept rationale
- Innovation and experimentation
- Quality of work
- Creative process
- Contemporary
- Artistic outcomes
- Diverse

Artist Development

Quality, Vision, Relevance, Rigour

MERIT

QUALITY OF ARTISTIC PRACTICE & IDEAS

ASSESSMENT CRITERIA

Arts Projects

A clear and realistic project plan.

Balanced and complete project budget.

Demonstrated capacity to deliver.

Evidence of consultation, partnerships and collaboration.

Evidence of engagement with relevant cultural / community groups.

Consideration of compliance and operational requirements.

VIABILITY

Artist Development

A clear and realistic project plan.

Participation / Mentorship confirmation.

CAPACITY & SKILLS TO ACHIEVE

ASSESSMENT CRITERIA

Arts Projects

- Who is the work intended for?
- How many people will be able to experience it?
- How will they engage with the work?
- Can diverse audiences access the work?
- How will you promote the project?

Artist Development

- Contribution to local creative sector.
- Share learnings or outcomes with peers or the public.

REACH

WHO, HOW MANY AND HOW WILL YOU REACH PEOPLE

ASSESSMENT CRITERIA

Arts Projects

Benefit to applicant.

Benefit to other artists.

Benefit to local arts sector.

Benefit to audiences.

Benefit to the region.

Artist Development

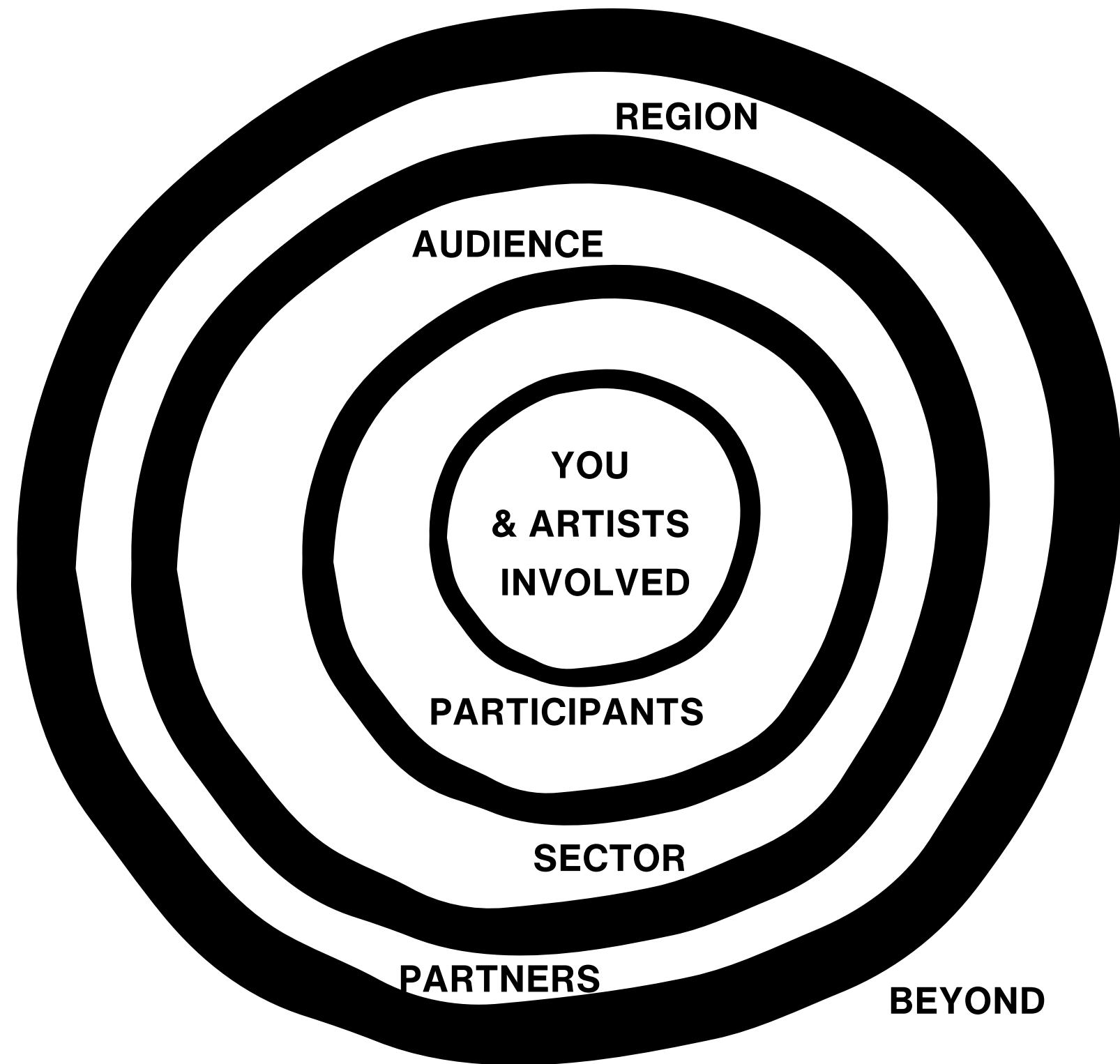
Contribution to local creative sector.

Share learnings or outcomes with peers or the public.

BENEFIT

WHAT CHANGE OR IMPACT WILL YOUR PROJECT MAKE

VERY IMPORTANT WHO CIRCLE (REACH & BENEFIT)



BIANCA TAINSH

MAJOR ARTS PROJECT - Intimate Organisms

Through a period of intense research and development this project merged art, science, and nature to build the foundations and connections for a project ambitious in concept and scope. Its aim - to reconnect humanity with nature through the transcendent experience that only an art encounter can generate.

Image : Myc-a, 2023 Bianca Tainsh Photo Louis Lim



SHAYKET PRODUCTIONS

MAJOR ARTS PROJECT - The Sunshine Coat Project

A multi-layered slow fashion and photography project capturing visual stories and aesthetics unique to the climate and culture of Nambour. Collaborating artists were: Humble Dumpling, Coloured Tapes Matter, Nicole Voevodin-Cash, Jordyn Burnett, Mathilda Muller, SWAK, Darren Blackman, Silver Wizard, Lucky Phil, Kirsty Williamson and Lee Hardisty.

Image : Sunshine Coat Project, ShayeKet Productions, Photo Ketakii Jewson-Brown



MUSICAL THEATRE AUSTRALIA

MENTORSHIP

Katy and Alethea, the founders of Musical Theatre Australia, gained skills as producers through a mentorship with Melbourne Producer Laura Milke. The objectives of the mentorship included:

- designing and budgeting a viable tour
- learning how to approach festivals and venues at a national level
- creating a strategic plan to produce work over decades to come.

Image : A Girls Guide to World War co. Musical Theatre Australia



SARA YAE L COWAN

PROFESSIONAL DEVELOPMENT

Sara was invited to present textile work as part of the 'open table' exhibition at Melbourne Design Week. Outcomes included;

- networking with designers, architects, curators and audience members for potential future commissions
- work was featured on prestigious websites and social platforms during the festival
- able to produce and manufacture a product that could be scaled up and sold in select boutique stores

Image : co of Sara Yael Cowan



THE PROJECT COMES FIRST



WHAT

The artform, kind & shape of your project eg research, exhibition, development of new work. What are you exploring? What are the ideas and concepts?



WHO

Artists, participants, audience, partners - sector, region and beyond.



WHEN & WHERE

Dates, stages and schedule eg. 2 weeks in studio, 1 week on site, 3 day exhibition

Location/s, venues, sites.



WHY

What inspired you or what are you responding to? What change are you hoping to make, What insights, knowledge or experience do you want people to know, feel or have?



HOW

What is the process & plan? What are the stages? Think about both the creative process and logistics including engagement and marketing.

THE PROJECT COMES FIRST



OUTCOMES

What are the outcomes - tangible & intangible. What are the deliverables and what changed when you delivered them.



EVALUATION & DOCUMENTATION

What does success look like? How will you know?
How will you tell the story? Data both qualitative & quantitatively, documentation and feedback.



WORKING ON COUNTRY

Have you considered how to acknowledge country and First Nations people?
Is First Nations engagement a part of your project?



SUPPORT

How can you demonstrate your unique skills & experience? What evidence is there to support your proposal? Who actively supports your project?
How can you present this material in a powerful and professional way?

PROJECT DESCRIPTION

The Long and the Short – 200 - 300 Words & 50 words.
Bring together the key information you have gathered in a clear,
concise and poetic way. Tell us what, who, when, where in the long
and summarise for the short.

Be a little creative but not over the top. Keep it simple. Use short
sentences. Avoid jargon and repetition and edit, edit, edit.

B U D G E T

INCOME

What comes IN including tickets sales, sponsorship, other grants, your own contribution and in-kind contributions.

EXPENDITURE

What goes OUT including all project expenses - artists fees, venues, production costs and materials, marketing, insurances and documentation.

DEMONSTRATE
UNDERSTANDING OF WHAT IS
INVOLVED TO DELIVER YOUR
PROJECT THROUGH YOUR
BUDGET

INKIND

the 'dollar value' of assets or contributions to the project without cash payment for example volunteer hours, discounts or equipment of your own.

S U P P O R T M A T E R I A L

Merit
Viability
Benefit
Reach

PROVIDE EVIDENCE TO
SUPPORT YOUR PROPOSAL

STAY IN TOUCH

ARTISTS EDITION

Sunshine Coast Council opportunities for artists

ARTSCOAST

All things Art – Sunshine Coast

THE GUIDE

SCCA's guide to opportunities for artists in the region



OTHER RESOURCES

Arts Queensland

Creative Australia

Regional Arts Australia

Sunshine Coast Council Grants

Regional Arts Services Network (RASN)

Sunshine Coast Creative Alliance (SCCA)

Sunshine Coast Arts Foundation

Flying Arts Alliance



A L S O

NAVA

Australian Writer's Guild / Queensland Writer's Centre

Media and Entertainment Arts Alliance

QMusic

Australian Music Association

Arts Law

Metro Arts

Play Lab

Screen Queensland

THANK YOU & BYE!
